



The book was found

Denizens Of The Dreaming (Changeling: The Dreaming)



Synopsis

Freed from the Darklands of the Dreaming, a host of Dark-kin stalk the waking world. Pursuing their own mysterious quests, creatures of ancient nightmares and recent terrors travel strange new paths of dark enchantment, weaving their seductive lures and horrific visions into the fabric of changeling society. The Dreaming will never be the same. Denizens of the Dreaming catapults Changeling: The Dreaming into a darker dimension, providing players and Storytellers with rules for playing the Dark-kin. Discover new Abilities, Arts, Merits and Flaws and explore the history of these enigmatic creatures of dark imaginings.

Book Information

Paperback: 96 pages

Publisher: White Wolf Publishing (March 10, 2000)

Language: English

ISBN-10: 1565047346

ISBN-13: 978-1565047341

Product Dimensions: 8.4 x 0.3 x 10.9 inches

Shipping Weight: 9.6 ounces

Average Customer Review: 3.7 out of 5 stars 3 customer reviews

Best Sellers Rank: #1,774,777 in Books (See Top 100 in Books) #35 in Books > Science Fiction & Fantasy > Gaming > World of Darkness > Other #263 in Books > Science Fiction & Fantasy > Gaming > World of Darkness > General

Customer Reviews

Freed from the Darklands of the Dreaming, a host of Dark-kin stalk the waking world. Pursuing their own mysterious quests, creatures of ancient nightmares and recent terrors travel strange new paths of dark enchantment, weaving their seductive lures and horrific visions into the fabric of changeling society. The Dreaming will never be the same. Denizens of the Dreaming catapults Changeling: The Dreaming into a darker dimension, providing players and Storytellers with rules for playing the Dark-kin. Discover new Abilities, Arts, Merits and Flaws and explore the history of these enigmatic creatures of dark imaginings.

Denizens should have been the Year of the Reckoning book for Changeling. It hints at Dark Things Ahead, elaborates on Dark Things Before, and does a nice job of expanding material from Dreams and Nightmares. New Arts and kiths are also presented--kiths with a much more multicultural basis

than the original Changeling spread, which was nice to see. Overall, the material is interesting, with moral ambiguity to taste (how DO you take races who sided with the Fomorian's ages ago?). The book's main flaw is lack of detail. Very little is given about the culture and organization of the Denizen races, and even a few more hints about their part of the Dreaming would have been nice. Unfortunately, the book also references that godawful Ravnos "metaplot," but that's forgivable. A little sketchy, but overall very good Changeling material.

This book is great! Just absolutely delectable! Wanna know what Sidhe were doing before the Resurgence? Wanna know what really happened during the War of Trees? Wanna know a lil more about the Formorians? Wanna know about the Courts of the Formori? Who are the Dark Nightmarish reflections of the Kithian? All this and more is answered in this book. Additionally, we have new Kiths! Nartaka, Keremet, Fir Bolg, Fuath, Acheri, Moirae, and the Amodines. Also three new arts: The Autumn Way, Discord, and Oniero. A dark way of harvesting glamour: Reaping. This book is the best Changeling book to come out this year, a must have for all Changeling players.

This book was not really what i was hoping it would be, it seems to mainly cover the details for running a game centering around the denizens. Its an alright product if you are looking to follow the end of times storyline that white wolf did, but i was hoping more for a product on chimera and areas of the dreaming for a earlier storyline, i dont really do the whole time of reckoning stuff.

[Download to continue reading...](#)

Denizens of the Dreaming (Changeling: The Dreaming) Changeling Players Guide *OP
(Changeling: The Dreaming) Changeling Screen and Story Secret *OP (Changeling - the Dreaming)
Changeling Storytellers Guide *OP (Changeling: The Dreaming) Wild Invitation: A Psy-Changeling
Collection (Psy/Changeling Series Book 11) Changeling Rites of Spring *OP (Changeling: The Lost)
Lucid Dreaming Easy Beginners Guidebook to Understand, Practice, and Master Lucid Dreaming
With Advanced Tips and Techniques (Lucid Dreaming, Dreams, Mental ... Astral Projections, Self
Help) Hash House Lingo: The Slang of Soda Jerks, Short-Order Cooks, Bartenders, Waitresses,
Carhops and Other Denizens of Yesterday's Roadside Earthdawn: Denizens of Barsaive Vol.2
(FAS12004, Savage Worlds) Changeling: The Dreaming, A Storytelling Game of Modern Fantasy
The Shadow Court (For: Changeling - the Dreaming) The Shining Host: Changeling: The Dreaming
for Mind's Eye Theatre The Autumn People: Changeling, The Dreaming Nobles: The Shining Host
(Changeling - the Dreaming) Inanimae: The Secret Way *OP (Changeling: The Dreaming) Fools
Luck: Way of the Commoner (Changeling, the Dreaming) The Enchanted (Changeling: The

Dreaming) Isle of the Mighty *OP (Changeling - the Dreaming) Kithbook: Redcaps (Changeling: The Dreaming) Kithbook: Sluagh (Changeling: The Dreaming)

[Contact Us](#)

[DMCA](#)

[Privacy](#)

[FAQ & Help](#)